



=GMM= Vs <T>

Date: 18-12-2007

Time: 19.30

Gametype: Search and Destroy

Server: =GMM=

=GMM= Players: Warrbeast, lvsb and Acid

<T> Players: Optimisten, Sharki and Jet\_Scanner

=GMM= kills/deaths: 40 / 43

<T> kills/deaths: 43 / 40

Map limit: 10 Rounds

Played maps: Vacant & Crossfire

- Vacant =GMM= 4 - 6 <T>

- Crossfire =GMM= 5 - 5 <T>

Total score: =GMM= 9 - 11 <T>

This war was not our best. They wanna start playing on Vacant we all hate this map so we already started with a crap mood.

At crossfire some dudes joined our server so we had to kick them but they kept on playing so we lost 2 rounds.

This war was very crap and it was very strange that Optimisten didnt died easy, and i mean not easy. One time he didnt died with 18 full hits off an p90, very strange.

© [www.genietmetmaten.com](http://www.genietmetmaten.com) 2007 - Alle rechten voorbehouden – [contact@genietmetmaten.com](mailto:contact@genietmetmaten.com)

Round 1

4 6 Search and Destroy

# Round Win

## Spetsnaz eliminated

	Score	Kills	Assists	Deaths	Ping
<b>S.A.S. [3]</b>					
☆☆ 55 =GMM=Acid	51	7	3	7	22
☆☆ 55 =GMM=LvsB	44	8	2	8	47
33 =GMM=warrbeast	+67 17	3	1	8	40
<b>Spetsnaz [3]</b>					
☆☆ 55 <T> OPTIMISTEN	60	10	0	5	70
☆☆ 55 <T> SHARKI	47	9	1	6	74
29 <T> Jet Scanner	22	4	1	7	68

Match Bonus: 67

=GMM=|S&D|www.genietmetmaten.com 84.105.240.249:28960

Round 2

5 5 Tied with 5 of 10 points. 2:20

DEFEND E

Marines [ 3 ]		Score	Kills	Assists	Deaths	Ping
☆☆ 55	=GMM=Acid	55	11	0	6	27
☆ 33	=GMM=warrbeast	45	7	0	7	48
☆☆ 55	=GMM=LvsB	32	4	1	7	62

  

OpFor [ 3 ]		Score	Kills	Assists	Deaths	Ping
☆☆ 55	<T> SHARKI	37	7	1	8	79
☆☆ 55	<T> OPTIMISTEN	35	7	0	6	73
☆ 29	<T> Jet Scanner	30	6	0	8	68

=GMM=|S&D|www.genietmetmaten.com 84.105.240.249:28960